

Modeling Interactions Happening in People-Driven Collaborative Processes

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Summary

This chapter explores the people-driven collaborative processes, and the way to support the interactions among participants using human-machine units. It also reviews the state-of-the-art on interaction modeling languages and techniques used to represent the scenarios of interaction among these units. The strengths and weaknesses of the visual notations are reviewed considering a set of requirements established for them in the literature. Finally, the chapter discusses the current research issues in this study domain and future directions for researchers and technology designers.